

Agent-Specific Effects: A Causal Effect Propagation Analysis in Multi-Agent MDPs



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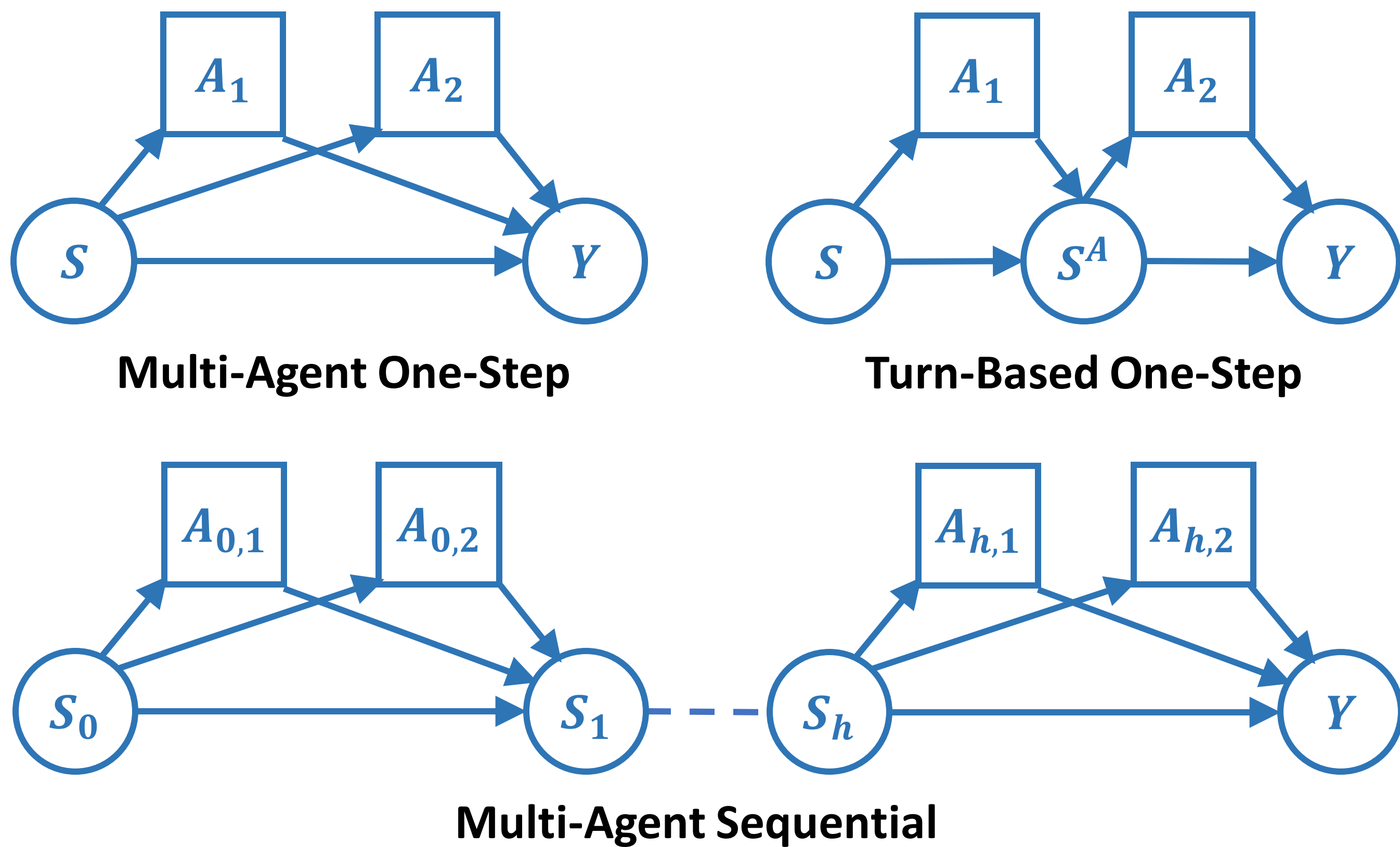
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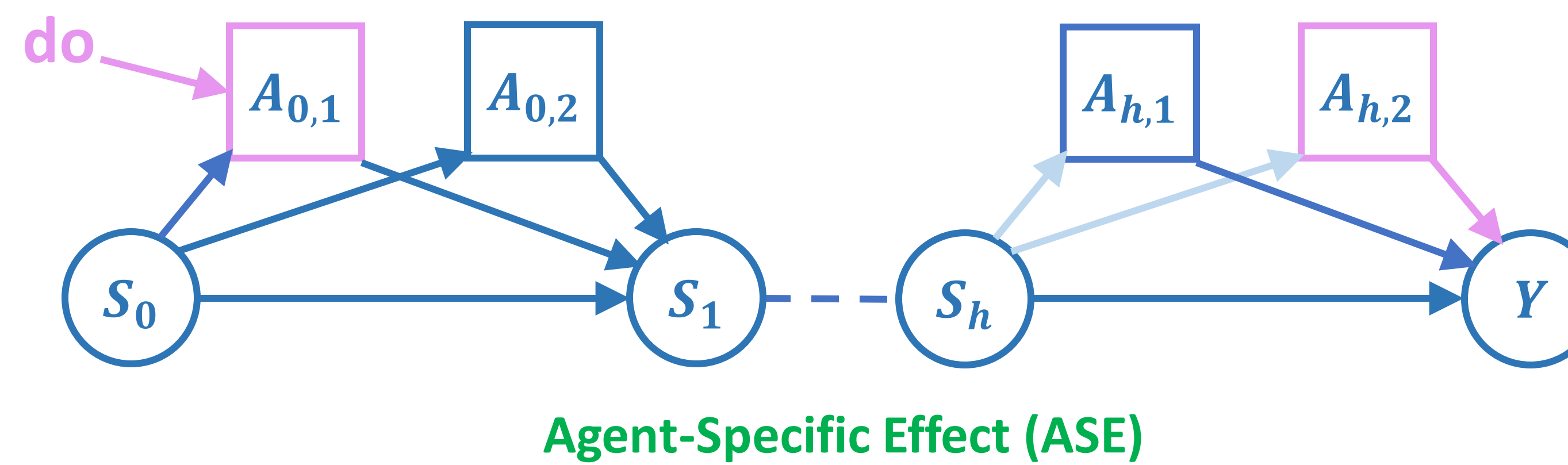
Research Question

How to measure the effect of an action that propagates through a set of agents in multi-agent sequential decision making?



This Work

Main Idea: Effect agents should behave as if other agents' actions are **not fixed**, but rather **responsive** to the considered intervention.



Distinctions to PSE:

- The actions of the **effect agents** are fixed to the values that they would **naturally** take under the intervention.
- The effect is measured w.r.t. the **factual/reference value** of $A_{0,1}$.

Remark: ASE **cannot** be expressed by PSE.

Identifiability Results (Informal)

Problem: ASE is in general **non-identifiable** without further assumptions.

Noise Monotonicity: Given an SCM M with causal graph G , we say that V^i is noise-monotonic in M w.r.t. to a **total ordering** \leq_i on $\text{dom}\{V^i\}$, if for any pa^i and u_1^i, u_2^i s.t. $u_1^i < u_2^i$ it holds that $f^i(pa^i, u_1^i) \leq_i f^i(pa^i, u_2^i)$.

Theorem: Every MMDP can be **represented** by an SCM whose observed variables V^i satisfy noise-monotonicity w.r.t. to some total ordering \leq_i .

Theorem*: ASE and its **counterfactual counterpart cf-ASE** are **identifiable** under the **assumptions** of *exogeneity* and noise monotonicity.

*[2] shows a similar result but assuming **strong** noise monotonicity.

Other Results

Algorithm: ASE is measured following the standard *abduction-action-prediction* methodology for counterfactual inference [3]. Our algorithm makes use of observational data to output an **unbiased estimator** of ASE, given that noise monotonicity holds.

Connections to PSE: We introduce the **fixed path-specific effects** (FPSE), a causal notion that generalizes PSE by reasoning across 3 (instead of 2) alternative worlds. **Importantly**, FPSE can be used to express ASE.

Experiments

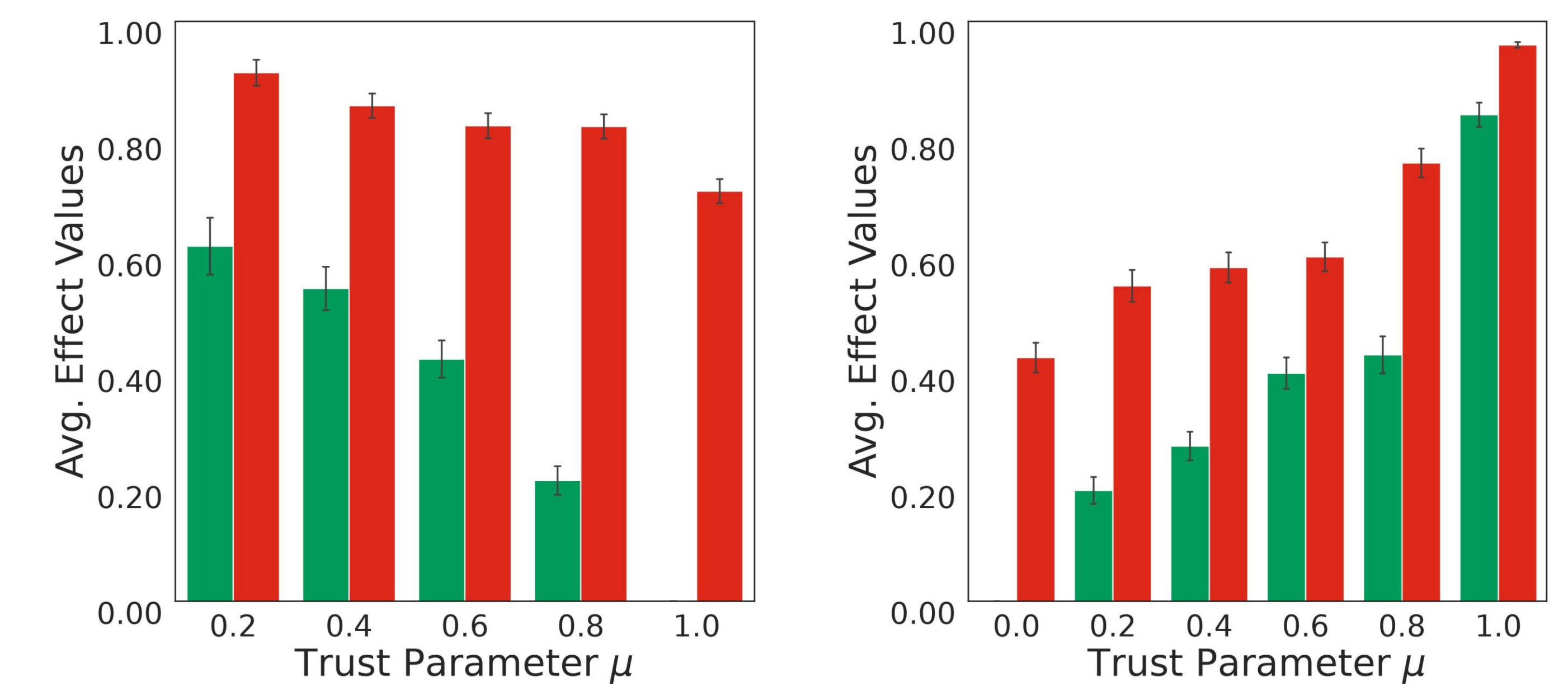
Environments: Two-agent *Sepsis management simulator* (poster) with AI (actor) and *clinician* (supervisor), and a Graph environment.

Evaluation Criteria: *Practicality* (poster) and robustness to uncertainty.

Step 10	Step 11	Step 15
Patient Vitals Glucose: V. High Heart rate: Normal Blood Pr.: Normal Oxygen: Low Actions AI: A&E Clinician: Accept A&V Outcome: -	Patient Vitals Glucose: High V. High Heart rate: Normal Blood Pr.: Normal Oxygen: Low Actions AI: A&E Clinician: A&E&V Outcome: -	Patient Vitals Glucose: Low Normal Heart rate: High Normal Blood Pr.: High Normal Oxygen: Low Normal Actions AI: - Clinician: - Outcome: Failure Success

Example Scenario. We estimate that if the clinician had overridden the AI's action at time-step 10 with A&V, the treatment would have been successful with an **82% likelihood**, i.e., $TCFE = 0.82$. The **AI-specific effect** in this scenario, as measured by ASE, is equal to **0.23**.

Trust Parameter μ : Models the clinician's level of trust in the AI's actions. Greater values of μ correspond to higher levels of trust and lower probabilities of action override from the clinician.



Average Effects. For various values of μ , we estimate the effects that propagate through the clinician (**left**) and AI (**right**), as measured by **PSE** and **ASE**, respectively. **Results** indicate that:

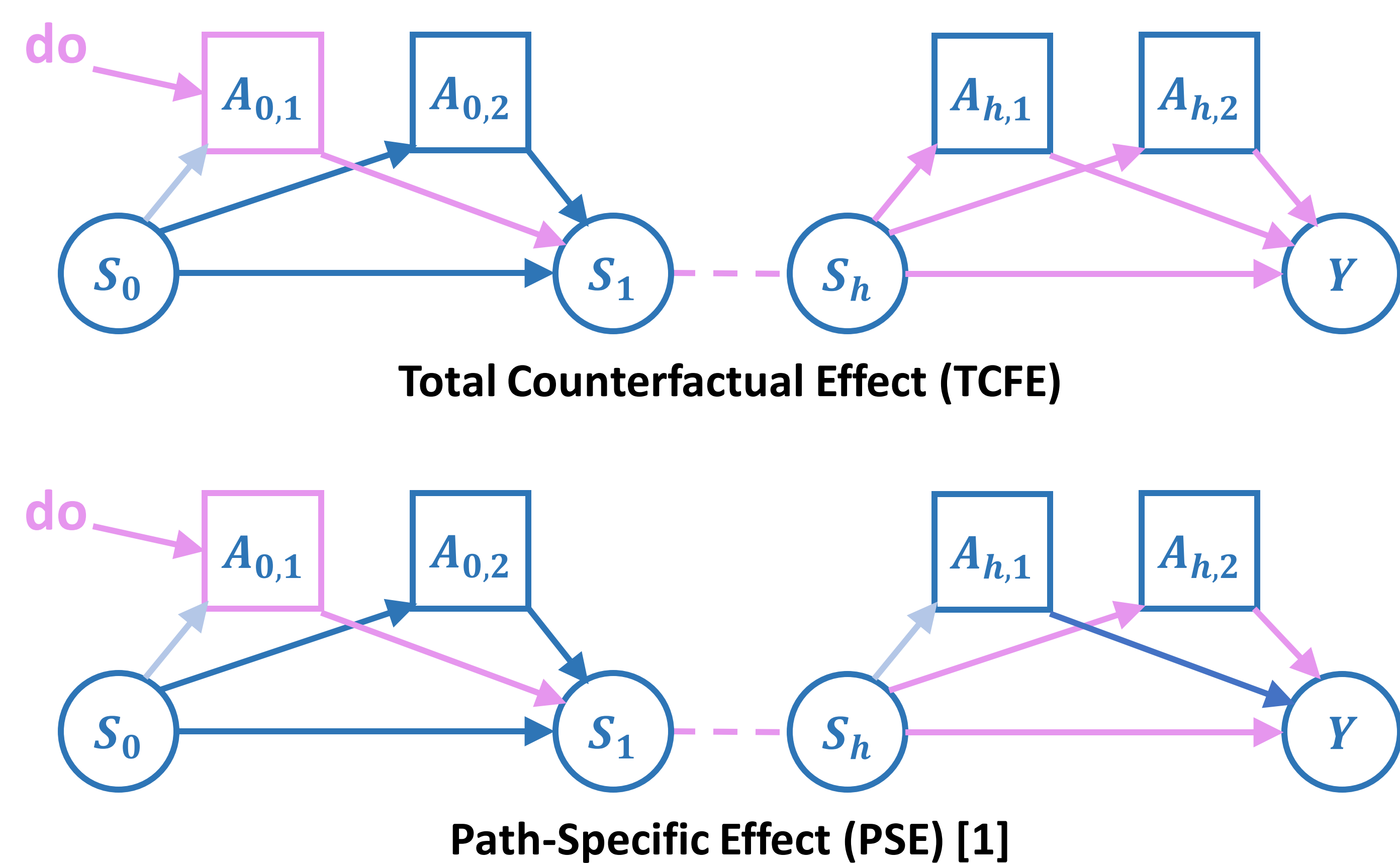
- The effect of an agent's action on the patient outcome can be **frequently attributed** to the behavior of the other agent.
- **ASE** aligns better with standard intuition compared to **PSE**.

Future Work

A **causal explanation formula**, tailored to MMDPs, that **decomposes** the **TCFE** of an agent's action by attributing to each **agent** and **state** variable a score reflecting their contributions to the effect, **utilizing ASE**.

Setup & Prior Work

Framework: Multi-Agent Markov Decision Processes (MMDPs) & Structural Causal Models (SCMs) with **categorical** observed variables.



Problem: The PSE approach in this setting can lead to **counter-intuitive** results. For example, in scenarios where the actions of Agent 2 do not affect the environment state, PSE might still have a positive evaluation. PSE also **fails to capture** higher-order dependencies between agents' actions.

References

- [1] Pearl J., 2001. Direct and indirect effects. UAI.
- [2] Lu, C., Huang, B., Wang, K., Hernandez-Lobato, J. M., Zhang, K., & Scholkopf, B., 2020. Sample-efficient reinforcement learning via counterfactual-based data augmentation. NeurIPS Workshop
- [3] Pearl, J., 2009. Causality. Cambridge University Press.

